

Buryfields Infant School

PE Curriculum Overview 2024-2025

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Early Years Indoor	Write Dance	Fundamentals 1	Dance Unit 1	Gymnastics 1 Solent Scheme	Dance 2	Gymnastics Large Apparatus
Early Years Outdoor	Introduction to PE 1 (indoor)	Games Unit 1	Ball Skills 1	Games Unit 2	Ball Skills 2	Multisports
Year 1 Indoors	Gymnastics 5 Shapes & Core stability	Dance	Dance	Gymnastics	Ball skills	Tennis
Year 1 Outdoors	Mr Mannion Multi-Skills	Mr Mannion Rugby	Mr Mannion Basketball	Mr Mannion Football	Mr Mannion Athletics	Mr Mannion Rounders
Year 2 Indoors	Gymnastics	Dance	Dance	Fitness	Tennis	Country Dancing
Year 2 Outdoors	Mr Mannion Multi-Skills	Mr Mannion Rugby	Mr Mannion Basketball	Mr Mannion Football	Mr Mannion Athletics	Mr Mannion Rounders



Year R PE Curriculum Overview

Autumn Term	
Autumn 1	Autumn 2
Write Dance • Develop gross motor coordination • Work on coordinated mark-making skills • Use movement to help make the shapes they will eventually need to write • Express and communicate ideas through music • To develop core strength and balance	Fundamentals 1 • To develop balancing whilst stationary and on the move • To develop running and stopping • To develop changing direction • To develop jumping and landing • To develop hopping and landing with control • To explore different ways to travel.
Get Set: Introduction to PE • To move safely and sensibly in a space with consideration of others • To develop moving safely and stopping with control • To use equipment safely and responsibly • To use different travelling actions whilst following a path • To work with others co-operatively and play as a group • To follow, copy and lead a partner.	Get Set: Games Unit 1 • Negotiate a space safely and with consideration of self and others. • Follow instructions involving several ideas or actions • Play co-operatively, take turns and encourage others • Play games honestly with consideration of the rules • Show an understanding of my feelings and can regulate my behaviour • Use ball skills with developing competence and accuracy • Use movement skills with developing balance and co-ordination.
Spring Term	
Spring 1	Spring 2
Get Set: Dance Unit 1 • Explore different body parts and how they move • Remember and repeat actions	Get Set: Gymnastics 1 • To copy and create shapes with your body • To be able to create shapes whilst on apparatus • To develop balancing and taking weight on different body parts

- Express and communicate ideas through exploring directions and levels - To create movements and adapt and perform simple dance patterns - Copy and repeat actions showing confidence and imagination - Move with control and co-ordination, linking, copying and repeating actions.	- To develop jumping and landing safely - To develop rocking and rolling - To copy and create short sequences by linking actions together.
Get Set: Ball Skills 1 - Roll a ball to a target - To develop stopping a rolling ball - To develop accuracy when throwing to a target - To develop bouncing and catching a ball - To develop dribbling a ball with a feet - To develop kicking a ball.	Get Set: Games Unit 2 - To aim when throwing and practise keeping a score - To follow instructions and move safely when playing tagging games - To learn to play against a partner - To develop co-ordination and play by the rules - To explore striking a ball and keeping score.
Summer Term	
Summer 1 Get Set: Balls Skills 2 - To develop rolling and tracking a ball - To develop accuracy when throwing to a target - To develop dribbling with hands - Develop throwing and catching with a partner - To develop dribbling a ball with feet - To develop kicking a ball to a target.	Summer 2 Multi-sports - To develop balance and co-ordination through a range of activities - To develop spatial awareness - To develop running and stopping - To use a range of PE equipment with developing control and co-ordination - To work as a team



Year 1 PE Curriculum Overview

Autumn Term	
Autumn1	Autumn 2
Get Set: Gymnastics 1 - To explore travelling movements - To develop quality when performing and linking shapes - To develop stability and control when performing balances - To develop technique and control when performing shape jumps - To develop technique in the barrel, straight and forward roll - To link gymnastic actions to create a sequence.	Get Set: Dance Unit 1 - To use counts of 8 to move in time and make my dance look interesting - To explore pathways in my dance - To create my own dance using actions, pathways and counts - To explore speeds and actions - To copy, remember and repeat actions that represent a theme - To copy, repeat and create and perform actions to represent a theme - To use expression and create actions that relate to the story
Multi-Skills - To understand the different movement skills involved in sport and begin to develop these. (A, B, C = Agility, Balance, Coordination) - To develop agility through speed ladder work. - To develop balance and coordination through a range of activities. - To develop agility and coordination. - To develop agility, balance and coordination in a team situation. - To consolidate their A,B,C in a multi-skills circuit.	Rugby - To understand the basic rules, equipment use and to understand the principle of tackling - To develop ball familiarity and confidence on the ball. - To improve tackling, encourage teamwork and spatial awareness. - To encourage evasion, running at speed with/without the ball, turning, tagging and listening - To evade a marker. - To develop the tactical/positional awareness within a game situation.

Spring Term	
Spring 1	Spring 2
Get Set: Dance - To use counts of 8 to move in time and make my dance look interesting - To explore pathways in my dance - To create my own dance using actions, pathways and counts - To explore speeds and actions - To copy, remember and repeat actions that represent a theme - To copy, repeat and create and perform actions to represent a theme - To use expression and create actions that relate to the story	Get Set: Gymnastics 2 - To explore travelling movements - To develop quality when performing and linking shapes - To develop stability and control when performing balances - To develop technique and control when performing shape jumps - To develop technique in the barrel, straight and forward roll - To link gymnastic actions to create a sequence. - To apply gymnastic knowledge and skills on larger apparatus.
Basketball - To understand the roles of defenders and attackers - To recognise who to pass to and why - To move towards goal with a ball - To support a teammate when playing in attack - To move into a space showing an awareness of defenders - To stay with a player when defending.	Football - To improve dribbling skills, maintaining vision and communication. - To improve dribbling skills whilst under moderate pressure - To pass the ball with accuracy and control whilst encouraging movement off the ball. - To pass the ball with accuracy and control. - To shoot with accuracy and power. - To consolidate dribbling, passing and shooting skills in a game situation.
Summer Term	
Summer 1	Summer 2
Get Set: Ball Skills 1 - To develop dribbling a ball with your hands - To explore accuracy when rolling a ball - To explore throwing with accuracy towards a target	Tennis - To defend a space using the ready position - To play against an opponent and keep the score - To explore hitting with a racket

• To explore catching with two hnds • To explore dribbling a ball with your feet • To explore tracking a ball that is coming towards me.	• To develop racket and ball skills • To develop sending a ball using a racket • To develop hitting over a net.
Athletics • To move at different speeds over varying distances • To develop balance • To develop changing direction quickly • To explore hopping, jumping and leaping for a distance • To develop throwing for distance • To develop throwing for accuracy.	Rounders • To develop underarm throwing and catching • To develop overarm throwing • To develop hitting a ball • To develop collecting a ball • To learn how to get a batter out • To play games and understand how to score points.



Year 2 PE Curriculum Overview

Autumn Term	
Autumn 1	Autumn 2
Get Set: Gymnastics 1 - To perform gymnastic shapes and link the together - To perform gymnastic shapes with increasing control - To use shapes to create balances - To link travelling actions and balances using apparatus - To demonstrate different shapes, take-off and landing when performing jumps - To develop rolling and sequence building - To create a sequence using apparatus	Get Set: Dance - To remember, repeat and link actions to tell the story of my dance - To develop an understanding of dynamics and how they can show an idea - Use counts of 8 to help stay in time with the music - To use facial expressions to show different characters - To explore pathways and levels - Create actions in response to a stimulus - Create a short dance phrase with a partner showing a change in speed - To create and perform using unison, mirroring and matching with a partner. - To perform a dance as a group.
Multi-Skills - To understand the different movement skills involved in sport and begin to develop these. (A, B, C = Agility, Balance, Coordination) - To develop agility through speed ladder work. - To develop balance and coordination through a range of activities. - To develop agility and coordination. - To develop agility, balance and coordination in a team situation. - To consolidate their A,B,C in a multi-skills circuit.	Rugby - To run at speed with the ball using advanced vision and to tag more effectively. - To run with the ball and to pick up/ place down ball at speed. - Running and evading with two hands on the ball - To improve passing, catching, communication, evasion and movement. - To improve spatial awareness and support play.

	To develop the tactical/positional awareness within a game situation.
Spring Term	
Spring 1 Get Set: Dance - To remember, repeat and link actions to tell the story of my dance - To develop an understanding of dynamics and how they can show an idea - Use counts of 8 to help stay in time with the music - To use facial expressions to show different characters - To explore pathways and levels - Create actions in response to a stimulus - Create a short dance phrase with a partner showing a change in speed - To create and perform using unison, mirroring and matching with a partner. - To perform a dance as a group.	Spring 2 Get Set: Fitness - To learn how to run for a long time - To develop jumping in a long rope using timing - To develop co-ordination in individual skipping - To develop stamina and change of direction - To explore exercises to develop strength - To develop agility, balance and co-ordination (ABC).
Basketball - To develop basic ball skills. - To consolidate ball dribbling skills. - To use correct footwork to stay within the rules of the game. To gain confidence in protecting the ball. - To understand the importance of passing in basketball. To develop the different types of passes and the reasons for using them. - To refine dribbling skills that will be required in a conditioned game. - To use previously learned skills in a game situation and to consider tactics required for success.	Football - To understand what being in possession means and support a teammate to do this - To understand that scoring goals is an attacking skill an explore ways to do this - To understand that stopping goals is a defending skill and explore ways to do this - To explore how to gain possession - To mark an opponent and understand that that is a defending skill To apply simple tactics for attacking and defending.

Summer Term	
Tennis • To defend a space on court • To develop returning a ball with hands • To play against a partner • To develop racket skills and use them to return a ball • To develop returning a ball using a racket • To play against an opponent using a racket. •	Country Dancing • To develop control, co-ordination, balance, poise and elevation in the basic actions of travelling, turning, gesture and stillness. • To perform movements or patterns, including some from existing dance traditions.
Athletics • To develop the sprinting action • To develop jumping for distance • To develop jumping for height • To develop throwing for distance • To develop throwing for accuracy • To select and apply knowledge and technique in an athletics carousel.	Rounders • To track a rolling ball and collect it • To develop underarm throwing and catching to field a ball • To develop overarm throwing to limit a batter's score • To develop hitting for distance to score more points • To be able to get a batter out • To understand the rules of the game and use these to play fairly.